**Ryk, Krista**

**Assignment 2 Marks**

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| --- | --- | --- |
| **Requirements** | **Available**  **Marks** | **Your**  **Mark** |
| **Programming Style** | | |
| * first line programmer information * used variables names to help explain code | 1 | 1 |
| * line and block comments used * proper indentation and spacing | 1 | 1 |
|  |  |  |
|  |  |  |
| **Code Requirements** |  |  |
| * prompts for triangle, rectangle and circle   + leads to appropriate calculations | 1 | 1 |
| * program ends without further prompting | 1 | 1 |
| * used conditional operator at least once | 1 | 1 |
| * shape calculations accurate | 1 | 1 |
|  |  |  |
| **Programming Interaction** |  |  |
| * prompts easy to understand | 2 | 2 |
| * output nicely displays data | 2 | 2 |
|  |  |  |
| **Late Penalty (10% per day)** |  |  |
|  |  |  |
| **Final Mark** | 10 | 10 |